

ABSTRAK

Penelitian ini mengeksplorasi hubungan antara *moral disengagement* dan perilaku agresi pada remaja yang bermain *game online Mobile Legends*. *Moral disengagement* adalah proses psikologis di mana individu menghindari tanggung jawab moral atas tindakan agresi mereka dengan mengubah persepsi mereka terhadap tindakan tersebut sehingga dianggap tidak salah atau dapat diterima. ini merupakan penelitian kuantitatif dengan variabel *moral disengagement* dengan perilaku agresi. Populasi dalam penelitian ini adalah remaja di Kota Bandung, dengan jumlah responden 216 remaja. Metode pengumpulan data menggunakan metode kuesioner. Teknik sampling yang digunakan yaitu *Nonprobability sampling* dengan jenis *purposive sampling*. Hasil penelitian menunjukkan koefisien korelasi sebesar 0.270 dan nilai signifikansi 0.000 dengan $p < 0.05$, hasil ini menunjukkan ada hubungan positif yang signifikan antara *moral disengagement* terhadap perilaku agresi. Yang artinya semakin tinggi *moral disengagement* maka semakin tinggi perilaku agresi, sebaliknya semakin rendah perilaku agresi maka semakin rendah *moral disengagement*.

Kata Kunci: *Moral Disengagement*, perilaku agresi, remaja, *game online*, *Mobile Legends*

ABSTRACT

This study explores the relationship between moral disengagement and aggressive behavior in adolescents who play the online game Mobile Legends. Moral disengagement is a psychological process in which individuals avoid moral responsibility for their aggressive actions by changing their perception of the action so that it is considered not wrong or acceptable. This study was conducted to determine the relationship. This study is a quantitative study with moral disengagement variables with aggressive behavior. The population in this study were adolescents in Bandung City, with 216 respondents. The data collection method used a questionnaire method. The sampling technique used was Nonprobability sampling with a purposive sampling type. The results of the study showed a correlation coefficient of 0.270 and a significance value of 0.000 with $p < 0.05$, these results indicate that there is a significant positive relationship between moral disengagement and aggressive behavior. Which means that the higher the moral disengagement, the higher the aggressive behavior, conversely the lower the aggressive behavior, the lower the moral disengagement.

Keywords: Moral Disengagement, aggressive behavior, adolescents, online games, Mobile Legends